

# 12 WEEK - 3D FOUNDATIONS CERTIFICATE

The 3D Foundations Certificate program is a 12-week commitment that will introduce you 3D concepts.



## The 3D foundation program may be for you if:

- Are interested in 3D animation or visual effects for film, games, Tv or other industries but aren't ready to invest in a year of professional training.
- Have no background in 2D or 3D tools and want a good head start before beginning an intensive training program for industry
- You are just looking for a short term program that will introduce you to the basics of 3D design and creation.

## The program covers a variety of subjects including:

- » 3D Essentials
- » Photography
- » Photoshop
- » Communication Drawing
- » 3D Rendering
- » Art Theory
- » Observational Drawing
- » Cinematography
- » Intro to compositing

## Admission Requirements:

- Applicant must be at least 17 years of age. Additionally, if the applicant is under 19 years, we will require written consent from a parent or legal guardian. Proof of age must be verified by government issued identification.
- Applicants whose first language is not English must demonstrate English proficiency by one of the following options: in-person/telephone or Skype interview with the Senior Educational Administrator or through an English proficiency
- Provide an art or technical portfolio of recent, original work. This may include photography, drawing, painting or any other visual art, computer generated imagery, scripting and/or coding software tools development or other aesthetic or technical proficiency with computer information technology or traditional media.
- Successful interview with Senior Educational Administrator.
- International applicants must meet the guidelines established for international visitors to Canada by Citizenship and Immigration Canada.

## Why Learn Production Skills?

Production training is about creating graduates that can function in industry. Today's graduates need more than software skills to be successful. Working in a simulated studio environment is the best way we know to give our students a taste of professional life. To do that, we only employ current industry professionals with at least 10 years of experience to bring their hard won knowledge to our students.

## Why CG Masters?

CG Masters offers industry-designed visual effects and 3D animation training, not academic process. We focus on skills, not grades.

What does that mean? It means our students are given skills assessments, continuous reviews and mentor-ship. We put students in a studio environment that teaches production best practices. Throughout the program, students become more confident and prepared for a career in today's visual effects, animation and games industries.

To achieve this, our faculty contains industry veterans, each with more than 10 years of experience. They teach far more than just how to operate software. They share their experiences and help our students put their new knowledge into practice through a collaborative project. CG Masters hands-on approach to learning is unique for a one-year diploma program.



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